A. Parallaxis Language Definition

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System = **SYSTEM** sys_ident ";" Declarations sys_ident ".".

Declarations = { ConstantDecl | TypeDecl | ConfigDecl | ConnectDecl | VariableDecl | ProcedureDecl} block.

ConstantDecl = **CONST** { ident "=" ConstExpr ";" }.

TypeDecl = **TYPE** { ident "=" type ";" }.

ConfigDecl = **CONFIGURATION** config ";" { config ";" }.

config = conf_ident IntRange { "," IntRange }.

IntRange = "[" range "]".

range = int_ConstExpr [".." int_ConstExpr].

ConnectDecl = **CONNECTION** ({ TransferFunc ";" } | ";").

TransferFunc = out_direction ":" conf_ident "[" source { "," source } "]" ("->" | "<->") destination { "," destination }.

direction = ident ["(" integer ")"].

source = ident | integer.

destination = [discriminant] conf_ident "[" DestExprList "]" "." in_indirection.

discriminant = "{" bool_expr "}".

DestExprList = DestExpr { "," DestExpr }.

DestExpr = expr | int_ConstExpr ".." int_ConstExpr.

VariableDecl = (**SCALAR** | **VECTOR**) { ident { "," ident } ":" type ";" }.

ProcedureDecl = **PROCEDURE** proc_ident [FormalParams] ";"Declarations proc_ident ";".

FormalParam = "(" [parameters { ";" parameters }] ")"[":" (**SCALAR** | **VECTOR**) function_type].

parameters = (**SCALAR** | **VECTOR**) [**VAR**] ident { "," ident } ":" type.

block = **BEGIN** StatementSeq **END**.

StatementSeq = statement { ";" statement }.

statement = [assignment | ProcedureCall | IfSelection | CaseSelection | WhileLoop | RepeatLoop | LoopStatement | ForLoop | WithStatement | **EXIT** | **RETURN** [expr] | ParallelExec | Propagate | Send | Receive | Load | Store].

ParallelExec = **PARALLEL** selection StatementSeq **ENDPARALLEL**.

selection = [conf_ident] ["[" entry "]" { "," "[" entry "]" }].

entry = range { "," range } | expr [".." expr] | "*".

Propagate = **PROPAGATE** "." out_dirvar ["^" (integer | ident)]["." in_dirvar] "(" [vector_expr ","] vector_designator ")"[**REDUCE** "." operator_ident].

dirvar = ident ["(" expr ")"].

Load = **LOAD** selection "(" vector_designator "," scalar_designator["," length_designator] ")".

Store = **STORE** selection "(" vector_designator "," scalar_designator["," length_designator] ")".

Send = **SEND** port "(" vector_expr ")" **TO** port "(" vector_ident ")" [**REDUCE** "." operator_ident].

Receive = **RECEIVE** port "(" vector_designator ")" **FROM** port "(" vector_ident ")" [**REDUCE** "." operator_ident].

port = conf_ident "." dirvar.

Reduce = **REDUCE** "." operator_ident selection "(" expr ")".

assignment = designator ":=" expr.

designator = ident { "[" ExprList "]" | "." ident | "^" }.

ProcedureCall = proc_ident ["(" ExprList ")"].

FunctionCall = proc_ident "(" [ExprList] ")".

IfSelection = **IF** bool_expr **THEN** StatementSeq{ **ELSIF** bool_expr **THEN** StatementSeq }[**ELSE** StatementSeq] **END**.

CaseSelection = **CASE** expr **OF** case { "|" case } [**ELSE** StatementSeq] **END**.

case = CaseLabelList ":" StatementSeq.

CaseLabelList = CaseLabels { "," CaseLabels }.

CaseLabels = ConstExpr [".." ConstExpr].

WhileLoop = **WHILE** bool_expr **DO** StatementSeq **END**.

RepeatLoop = **REPEAT** StatementSeq **UNTIL** bool_expr.

LoopStatement = **LOOP** StatementSeq **END**.

ForLoop = **FOR** ident ":=" expr **TO** expr [**BY** ConstExpr] **DO** StatementSeq **END**.

WithStatement = **WITH** designator **DO** StatementSeq **END**.

type = SimpleType | ArrayType | RecordType | SetType | PointerType.

SimpleType = type_ident | enumeration | subrange.

enumeration = "(" const_ident { "," const_ident } ")".

subrange = "[" ConstExpr [".." ConstExpr] "]".

ArrayType = **ARRAY** SimpleType { "," SimpleType } **OF** type.

RecordType = **RECORD** FieldListSeq **END**.

FieldListSeq = FieldList { ";" FieldList }.

FieldList = [ident { "," ident } ":" type | **CASE** [ident] ":" SimpleType **OF** Variant { "|" Variant }[**ELSE** FieldListSeq] **END**].

Variant = CaseLabelList ":" FieldListSeq.

SetType = **SET OF** SimpleType.

PointerType = **POINTER TO** type.

ExprList = expr { "," expr }.

expr = SimpleExpr { relation SimpleExpr }.

relation = "=" | "<>" | "#" | "<" | ">" | "<=" | ">=" | **IN**.

SimpleExpr = ["+" | "-"] term { AddOperator term }.
AddOperator = "+" | "-" | **OR**.
term = power { MulOperator power }.
MulOperator = "*" | "/" | **DIV** | **MOD** | **AND** | "&".
power = factor { "**" factor }.
factor = FunctionCall | Reduce | string | set | number | designator | array | structure | "(" expr ")" | **NOT** factor.
array = array_ident "(" ExprList ")".
structure = record_ident "(" ExprList ")".
string = " ' " { character | ' " ' } " ' " | ' " ' { character | " ' " } ' " '.
set = [type_ident] "{" [element { "," element }] "}".
element = ConstExpr [".." ConstExpr].
CExprList = [ConstExpr { "," ConstExpr }].
ConstExpr = SimpleConstExpr { relation SimpleConstExpr }.
SimpleConstExpr = ["+" | "-"] ConstTerm { AddOperator ConstTerm }.
ConstTerm = ConstPower { MulOperator ConstPower }.
ConstPower = ConstFactor { "**" ConstFactor }.
ConstFactor = const_ident | number | record_ident "(" CExprList ")" |set | array_ident "(" CExprList ")" | "(" ConstExpr ")" | string | stdfct_ident "(" CExprList ")" | NOT ConstFactor.
number = integer | real.
integer = digit { digit }.
real = digit { digit } "." { digit } exponent | { digit } "." digit { digit } exponent.
exponent = ["E" ["+" | "-"] digit { digit }].
ident = letter { letter | digit }.
character = letter | digit | "(* all characters but quotes *)".
digit = "0" | "..." | "9".
letter = "A" | "..." | "Z" | "a" | "..." | "z" | "_".

B. PARZ Language Definition

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IntermediateProgram = **START** integer **PE** integer **PORTS** ControlVarDecl LocalVarDecl { Statement ";" [comment] } **STOP** .
ControlVarDecl = **SCALAR** declaration .
LocalVarDecl = **VECTOR** declaration .
declaration = { type integer | integer "(" declaration ")" | **U** "(" declaration { "," declaration } ")" } .
type = **B** | **C** | **I** | **R** .
Statement = [labeldef] stat .
labeldef = label ["!" [integer]] ["R"] ":" .
label = integer .
stat = assignment | computation | movestat | equalstat | **HALT** | **END** | **NOP** | connect | disconnect | gotostat | ifstat | whilestat | callstat | proc | **RETURN** | pushstat | popstat | parallel | propagate | send | receive | load | store | read | write | errorcall | openinput | **CLOSEINPUT** | openoutput | **CLOSEOUTPUT** | GraphFunc | GraphProc | debug | trace | notrace .
assignment = vardesc ":=" ["-" | **NOT**] VarConst | Sca_vardesc ":=" **STATUS** | vardesc ":=" **RANDOM** | vardesc ":=" **NEW** declaration | vardesc ":=" **INITSET** bits .
computation = vardesc ":=" VarConst ArithOperator VarConst | vardesc ":=" VarConst RelOperator VarConst | Sca_vardesc ":=" reduce | Vec_vardesc ":=" connected | vardesc ":=" FuncIdent VarConst | vardesc ":=" **ARCTANT** VarConst VarConst | vardesc ":=" **STRCMP** VarConst_string VarConst_string .
ArithOperator = "+" | "-" | "*" | "/" | "^" | **MOD** | **AND** | **OR** .
RelOperator = "=" | "<>" | "<" | "<=" | ">" | ">=" .
FuncIdent = **ABS** | **SQRT** | **EXP** | **LN** | **SIN** | **COS** | **TAN** | **ARCSIN** | **ARCCOS** | **ARCTAN** .
movestat = **MOVE** vardesc **TO** vardesc **AS** declaration .
equalstat = **EQUAL** vardesc vardesc **AS** declaration .
connect = **CONNECT** port **TO** port **AT** VarConst | **BICONNECT** port **TO** port **AT** VarConst .
disconnect = **DISCONNECT** [port] .
gotostat = **GOTO** label .
ifstat = **IF** VarConst [RelOperator VarConst] **CALL** label | **IF** Sca_VarConst [RelOperator Sca_VarConst] **GOTO** label .
whilestat = **WHILE** VarConst [RelOperator VarConst] **CALL** label .
callstat = **CALL** label .
proc = **PROC** integer [ControlVarDecl] [LocalVarDecl] .
pushstat = **PUSHS** Sca_VarConst | **PUSHV** VarConst .
popstat = **POPS** vardesc | **POPV** Vec_vardesc .

parallel = **PARALLEL** (bits | Sca_VarConst) .
connected = **CONNECTED IN** port [**OUT** port] |
CONNECTED OUT port [IN port] .
propagate = **PROPAGATE** Vec_vardesc **OUT** port **IN** port | **PROPAGATE**
VarConst **TO** Vec_vardesc [**REDUCE** (RFuncIdent | label)] .
send = **SEND** VarConst **TO** Vec_vardesc [**REDUCE** (RFuncIdent |
label)] .
receive = **RECEIVE** Vec_vardesc **FROM** VarConst
[**REDUCE** (RFuncIdent | label)] .
load = **LOAD** Vec_vardesc **WITH** Sca_vardesc
[(**PE** integer) | (**AS** declaration)] .
store = **STORE** Vec_vardesc **TO** Sca_vardesc
[(**PE** integer) | (**AS** declaration)] .
reduce = **REDUCE** (RFuncIdent | label) **OF** Vec_VarConst .
RFuncIdent = **FIRST** | **LAST** | **SUM** | **PRODUCT** | **MAX** | **MIN** | **AND** | **OR** .
read = **READ** vardesc [Sca_VarConst] .
write = (**WRITE** | **WRITELN**) VarConst
[Sca_VarConst [Sca_VarConst]] .
errorcall = **ERROR** string .
openinput = **OPENINPUT** Sca_Var Const_string .
openoutput = **OPENOUTPUT** Sca_Var Const_string .
GraphFunc = Sca_vardesc ":=" **GETPIXEL** Sca_VarConst Sca_VarConst |
Sca_vardesc ":=" **OPENW** Sca_Var Const Sca_Var Const .
GraphProc = **MOVETO** Sca_VarConst Sca_VarConst | **LINETO**
Sca_VarConst Sca_Var Const | **SETPIXEL** Sca_VarConst
Sca_Var Const | **WSIZE** Sca_vardesc Sca_vardesc |
SETCOLOR Sca_vardesc | **SELECTW** Sca_VarConst |
CLOSEW Sca_Var Const .
debug = **DEBUG** vardesc string **AS** declaration .
trace = **TRACE** vardesc string **AS** declaration .
notrace = **NOTRACE** [vardesc] .
VarConst = vardesc | readable_predec | constant | **ADDR** variable .
Sca_VarConst = Sca_vardesc | Sca_readable_predec | Sca_constant |
ADDR ScaVar .
Vec_VarConst = Vec_vardesc | Vec_readable_predec | Vec_constant .
VarConst_string = variable | string .
Sca_VarConst_string = ScaVar | string .
port = ScaVar | integer .
vardesc = variable | indirect | writeable_predec .
Sca_vardesc = ScaVar | Sca_indirect | writeable_predec .
Vec_vardesc = VecVar | Vec_indirect .
indirect = Sca_indirect | Vec_indirect .
Sca_indirect = **S** type [integer ":"] "[" ScaVar "]" .

Vec_indirect = **V** type [integer ":"] "[" variable "]" .
variable = ScaVar | VecVar .
ScaVar = **S** type integer ":" integer .
VecVar = **V** type integer ":" integer .
writeable_predec = **MAXTRANS** .
readable_predec = Sca_readable_predec | Vec_readable_predec .
Sca_readable_predec = **ACTTRANS** | **DONE** | **TERMCH** | **SRESULT** .
Vec_readable_predec = **VRESULT** .
constant = Sca_constant | Vec_constant .
Sca_constant = **TRUE** | **FALSE** | char | **TERMS** | **EOL** | **CHR** "(" integer ")"
|integer | **NIL** | **SIZE** "(" declaration ")" | real | string .
Vec_constant = **ID** .
comment = < any character sequence until end-of-line > .
char = " ' " (character | " ' ' ") " ' " .
integer = digit { digit } .
real = (integer "." | ([integer] "." integer)) [exponent] | integer
exponent .
exponent = ("E" | "e") ["+" | "-"] integer .
string = ' " ' { character \ ' " ' | ' " " ' } ' " ' .
bits = { "0" | "1" | " " | < end-of-line > } .
character = < any character > .
digit = "0" | "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9" .

C. Execution Recording Structure

Execution recording to a named file may be set by calling the simulator with command-line option -r, or from command level within the simulator.

The record file contains the following information:
program filename:
    program: <name>
change of recording mode:
    mode: <number>
<number> =0 : no recording
    1 : short recording
    2 : extended recording

The output for each executed command will be:
1) short recording: `C <num> ;` or
   `Cu <num> ;` during execution of a `REDUCE` operation
   `C` : character identifying command class
   `num` : number of active PEs (for vector commands only)

2) extended recording: `<full_command> <activation> ;`
   `activation`: bitstring (0 and 1) indicating activation of each declared PE,
   may extend over several lines (for vector commands only)

Summary of Command Characters: (short recording only)

scalar commands:		*vector commands*	
a :	arithmetic command	A :	arithmetic command
b :	move, equal, status, string ass.	B :	move, equal, string assignment
c :	call	-	
d :	debug and trace commands	-	
e :	error-call	-	
f :	procedure / function	-	
g :	goto	-	
h :	halt, end	-	
i :	if_call, if_goto	I :	if_call
-		L :	load, store
-		M :	parallel
n :	new	N :	new
o :	I/O commands	O :	vector I/O
-		P :	propagate
r :	return	R :	return
s :	stack commands (push, pop)	S :	stack commands (push, pop)
-		T :	connect,biconnect,disconnect
-		U :	reduce
v :	comparison	V :	comparison
w :	while_call	W :	while_call
x :	nop (no operation)	-	
z :	assignment	Z :	assignment

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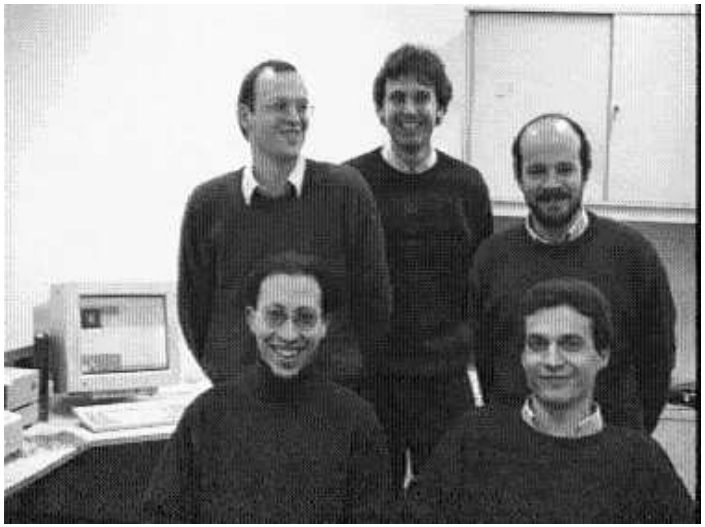
E. About the Team



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INDEX

A
Abstract Machine Model 26
Applications 89
  Fast Fourier Transformation 93
  Linear Equation Systems 92
  n-Body Problem 94
  Simulated Annealing 93
  Stereo Vision 89

C
Cellular Automata 84
Constant Arrays and Records 29
Copying Parallaxis via ftp 2
Copyright 2

D
Data Reduction 44
Debugger 15
  Commands 17

E
Examples 74
  Cellular Automata 84
  Fractal Geometry 85
  Hidden-Surface 90
  Image Rotation 79
  Matrix Multiplication 87
  Maximum Search 74
  Prime Numbers 81
  Ray Tracing 90
  Sorting 82

F
Fast Fourier Transformation 93
Fractal Geometry 85

G
Graphics Interface 50
  CloseWindow 51
  Draw 51
  DrawBool 52
  DrawCard 51
  DrawFixPt 52
  DrawInt 51
  DrawReal 51
  DrawString 52
  GetPixel 51
  Line 51
  MoveTo 51
  OpenAbsWindow 50
  OpenWindow 50
  SelectWindow 51
  SetColor 51
  SetPixel 51
  Type Color 50
  WindowSize 51
Grid Topology 31

H
Hexagonal Mesh Topology 34
Hidden-Surface 90
Hypercube Topology 32

I
Image Rotation 79
Installation 12
Introduction 8

L
Licence 2
Linear Equation Systems 92
Literature 103
Load 39
Load Monitor 72

M
Matrix Multiplication 87
Maximum Search 74
Model of Massive Parallelism 26
Multiple Comparisons 29
Multiple Topologies 34

N
n-Body Problem 94

O
ORD 48
Order 3

P
pa 13
Parallaxis
  Applications 89
  Assignment Compatibility 37
  Broadcasting Connections 33
  Composed Connections 31
  Configuration 29
  Connection 29
  Constant Arrays and Records 29
  Control Structures 28
  Copyright 2
  Data Reduction 44
  Debugger 15
  Dynamic PE Selection 38
  Endparallel 37
  Examples 74
  Graphics Interface 50
  Licence 2
  Load 39
  Multiple Comparisons 29
  Operator Priority 50
  Ordering 3
  Parallel 37
  Parallel Data Exchange 39
  Power Operator ** 29
  Predifined Constants 28
  Predifined Reduction Functions 44
  Propagate 40
  Receive 43
  Relation to Modula-2 28
  Scalar and Vector Data 37
  Send 42
  Simple and Real Types 28
  Standard Functions 47
  Standard Procedures 45
  Store 39
  Structured Types 28
  Syntax 94
  User-defined Reduction Functions 44
  Vectorized Execution 37
  Version 2 9
Parallaxis Compiler pa 13
Parallel Data Exchange 39
PARZ
  Syntax

    Syntax (PARZ) 99
PARZ Compiler pz2c 69
PARZ Compiler pz2mpl 70
PARZ Compiler pz2mpls 70
PARZ Simulator pz 15
Perfect Shuffle Topology 34
Power Operator ** 29
Predifined Constants 28
Prime Numbers 81
Propagate 40
pz 15
  Assign 17
  Breakpoint 17
  Calls 17
  Commands 17
  Connections 18
  Debug 18
  Examine 18
  Go 18
  Help 19
  List 19
  Load 19
  Mode 20
  More 24
  Notrace 20
  Quit 20
  Record 21
  Set 23
  Show 21
  Step 23
  Stop 24
  Trace 24
  Warn 24
  Width 24
pz2c 69
pz2mpl 70
pz2mpls 70

Q
Quadtree Topology 34

R
Ray Tracing 90
Receive 43
Recording 14, 102
Registration 4
Relation to Modula-2 28

S
Scalar and Vector Data 37
Send 42
SIMD 26
Simulated Annealing 93
Simulator 15
Sorting 82
Specifying Processor Networks 29
Standard Function
  ABS 48
  ArcCos 47
  ArcSin 48
  ArcTan 48
  ArcTan2 48
  CAP 48
  CHR 48
  Cos 47
  EVEN 48
  Exp 48
  FLOAT 48
  IN_Connected 49
  IN_Lineconnected 49
  Ln 48
  MAX 49
  MIN 49
  ODD 48
  OUT_Connected 49
  OUT_Lineconnected 49
  SBRandom 49
  SCRandom 49
  Sin 47
  SIRandom 49
  SIZE 49
  Sqrt 48
  SRRandom 49
  STRCMP 49
  STREQ 49
  Tan 47
  TRUNC 48
Standard Functions 47
Standard Procedure
  CloseInput 47
  CloseOutput 47
  DEBUG 47
  DEC 45
  DISPOSE 45
  EXCL 45
  HALT 47
  INC 45
  INCL 45
  NEW 45
  NOTRACE 47
  OpenInput 46
  OpenOutput 47
  Read 46
  ReadBool 46
  ReadCard 46
  ReadInt 46
  ReadReal 46
  ReadString 46
  TRACE 47
  Write 45
  WriteBool 46
  WriteCard 45
  WriteFixPt 46
  WriteInt 45
  WriteLn 46
  WriteReal 46
  WriteString 46
Standard Procedures 45
Stereo Vision 89
Store 39
Syntax (Parallaxis) 94

T
Team 106
Tools 72
  Load Monitor 72
  Visualizer 72
Topology
  Grid 31
  Hexagonal Mesh 34
  Hypercube 32
  Multiple Topologies 34
  Perfect Shuffle 34
  Quadtree 34
  Torus 34
  Tree 32
Torus Topology 34
Tree Topology 32

V
Vectorized Execution 37
Version 2 9
Visualizer 72